The SWCCG Player's Committee presents

# **Virtual Cards**

Virtual Set #2

To use these cards, simply print them out and cut out the area beneath the card title, and place the cutout in a sleeve with the original card. We recommend using opaque sleeves. If you use clear sleeves, the cutout must be attached to the original card using tape or some other adhesive so the cutout does not slide. The adhesive must not be visible and must not noticably increase the thickness of the card, if it does, the tournament director may interpret that as cheating and penalize you appropriately.

**Note:** These cards

will not be legal for

tournament play

until Saturday, June 1, 2002.

Legal for Regional

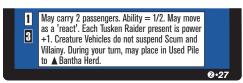
and Open qualifiers

on Saturday, June 8th.

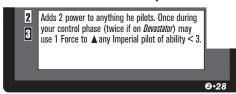
### Admiral Motti (V)



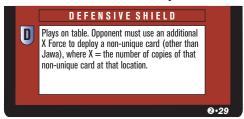
### Bantha (V)



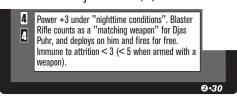
### •Commander Praji (V)



### Death Star Sentry (V)



### •Djas Puhr (V)



### Emergency Deployment (V)

You may 'react' to a system or sector by ▼ an unpiloted TIE and pilot of ability < 3 (together).

OR ▲ a device or non-lightsaber weapon (Immune to Sense.)

# Fear Will Keep Them In Line (V)

Deploy on Death Star. During your control phase, opponent loses 2 Force for each battleground system within 2 parsecs of your Death Star that you control with a Star Destroyer.

## General Tagge (V)

Once during your control phase, may use 1 Force to A any Imperial trooper without armor. Once per game, may place all your effects that are not immune to Alter into your Used Pile.

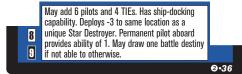
### Han Seeker (V)

Use 1 Force to deploy on opponent's side at any unoccupied site. Moves during your control phase like a character. When present with smuggler of ability < 3 or Han with permanent weapon, choose one to be lost (along with Seeker).

### •I Find Your Lack Of Faith Disturbing (V)



### Imperial-Class Star Destroyer (V)



#### Imperial Reinforcements (V)

Once per game, if opponent has more cards with ability on table than you, draw destiny and retrieve up to that number of Imperial characters and/or Imperial starships (may take one retrieved card into hand). OR Cancel K'lor'slug.