



The SWCCG Player's Committee Presents

## ***Virtual Set 13: Remote Outpost***

*Official text as of July 22, 2007*



Special Thanks to –

**Proofing Team:** Thomas Caspersen, Ryan French,  
Bill Kafer, Chris Kelly, Simon Lee, David Runyon, Mike Tomaszewski.

**Graphic Design Team:** Dennis Hes, Jeffrey Johns, Henk Maul, John Millet.

To use these cards, simply print them out and cut out the area beneath the card title (not on the actual card), and place the cutout in a sleeve with the original card. We recommend using opaque sleeves for non-objective cards. If you use clear sleeves, the cutout must be attached to the original card using rubber cement, tape or some other adhesive so the cutout does not slide. The adhesive must not be visible and must not noticeably increase the thickness of the card. If it does, the tournament director may interpret it as cheating and may penalize you appropriately.

**DISCLAIMER:** For best card size printing results, click on the print icon (or File, then Print) and uncheck all boxes under Copies and Adjustments, located on the right side.

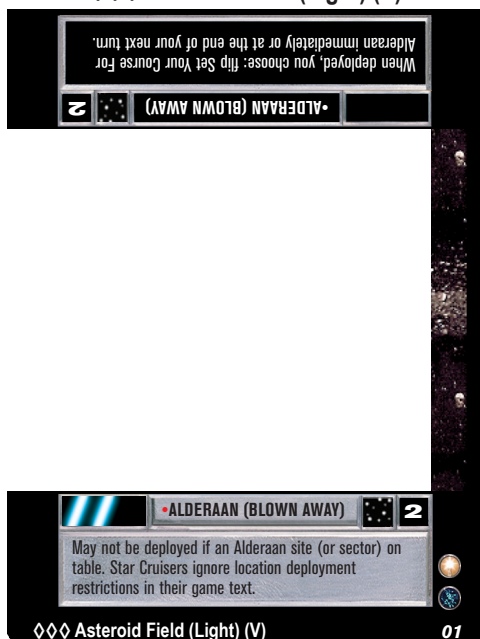
Not endorsed or sponsored by LucasFilm Ltd.

SWCCG Player's Committee 2007

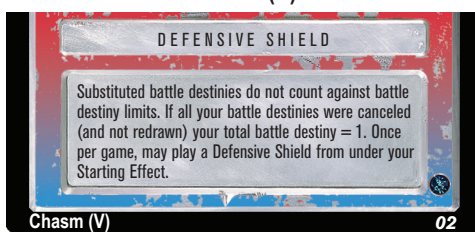
# Virtual Set 13: Remote Outpost

## LIGHT SIDE

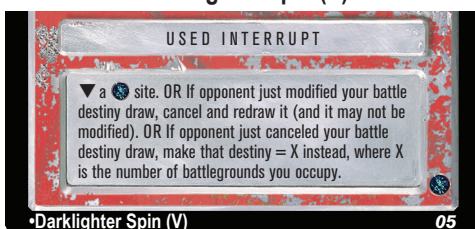
♦♦♦ Asteroid Field (Light) (V)



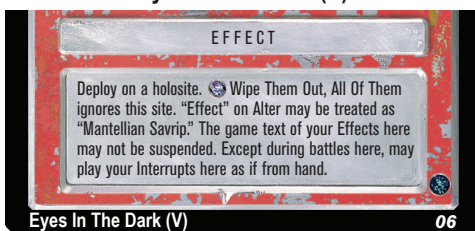
Chasm (V)



•Darklighter Spin (V)



Eyes In The Dark (V)



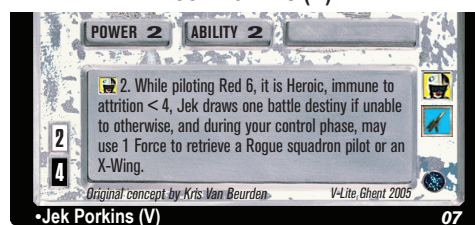
•Endor: Back Door (Light) (V)



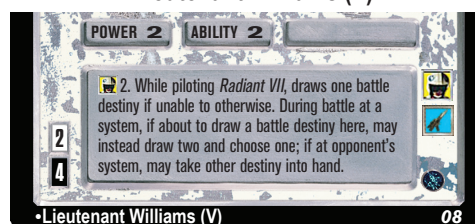
•Coruscant: Docking Bay (Light) (V)



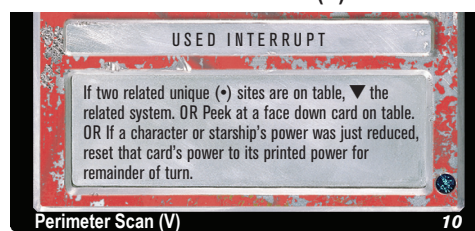
•Jek Porkins (V)



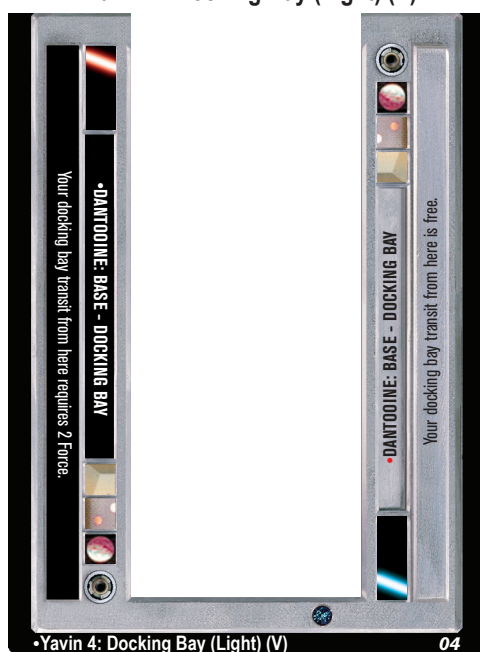
•Lieutenant Williams (V)



Perimeter Scan (V)



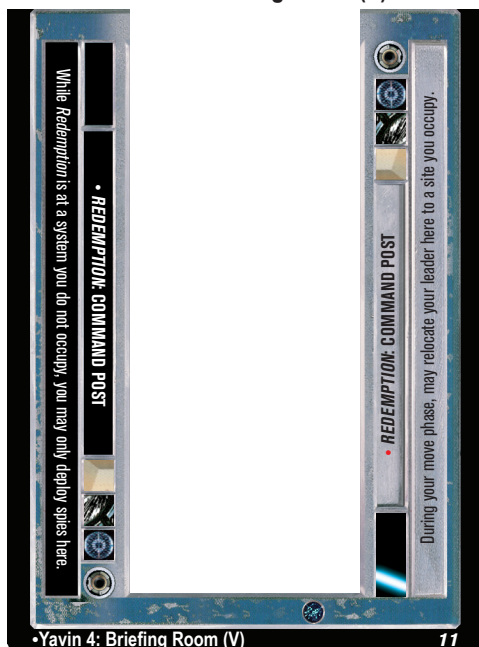
•Yavin 4: Docking Bay (Light) (V)



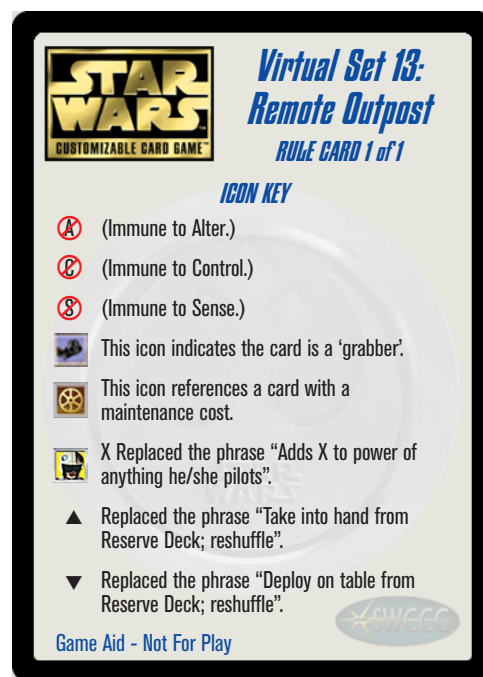
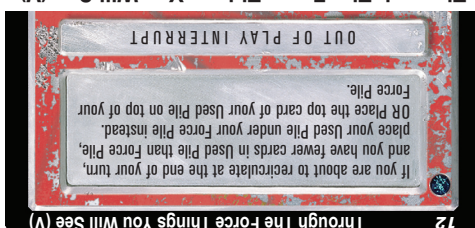


# Virtual Set 13: Remote Outpost

•Yavin 4: Briefing Room (V)

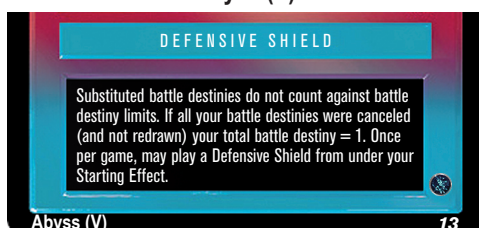


Through The Force Things You Will See (V)



## DARK SIDE

Abyss (V)



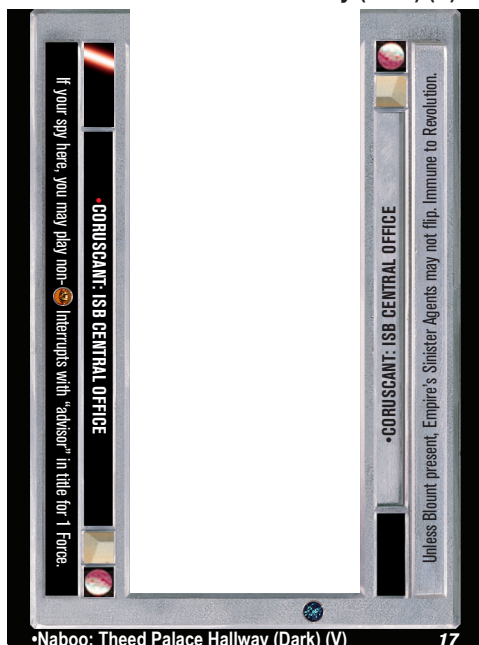
•Executor: Comm Station (V)



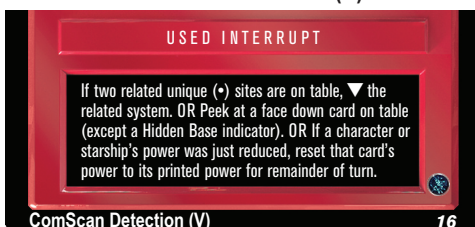
◇ Spaceport Street (Dark) (V)



•Naboo: Theed Palace Hallway (Dark) (V)



ComScan Detection (V)



# Virtual Set 13: Remote Outpost

## DARK SIDE

•Jabba's Palace: Dungeon (V)



◇ Spaceport Prefect's Office (V)



•Hoth: Echo Command Center (War Room) (Dark) (V)



•Tatooine: Desert Landing Site (V)



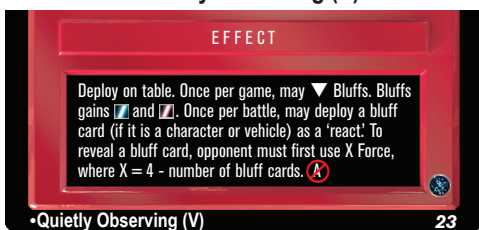
◇ Big One: Asteroid Cave or Space Slug Belly (Dark) (V)



•Tatooine: Jawa Canyon (Dark) (V)



•Quietly Observing (V)



•Watch Your Back! (V)

